



## Computing Programme of Study – Year 3 and 4 Cycle A





## Computing Programme of Study – Year 3 and 4 Cycle B



<b>Autumn</b> <b>Growls, Howls and Roars</b> <b>We are not amused</b>	<b>Spring</b> <b>Visits, Visions and Visitors</b>	<b>Summer</b> <b>Perfect Plants</b> <b>Vikings</b>
<p>Pupils are taught:</p> <ul style="list-style-type: none"><li>• to use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact</li><li>• select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including presenting data and information</li><li>• use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content</li></ul>	<p>Pupils are taught:</p> <ul style="list-style-type: none"><li>• to use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact</li><li>• select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including presenting data and information</li><li>• use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content</li></ul>	<p>Pupils are taught:</p> <ul style="list-style-type: none"><li>• to use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact</li><li>• design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts</li><li>• use sequence, selection and repetition in programs, work with variables and various forms of input and output</li><li>• use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs</li><li>• use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content</li></ul>